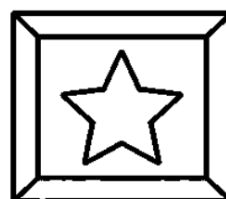


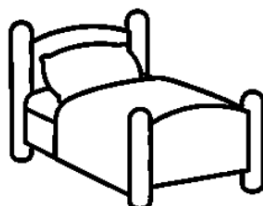
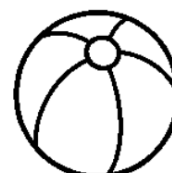
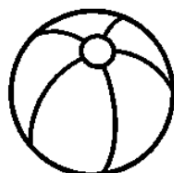
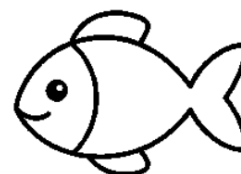
Nome: _____

Data: ____/____/____

1. LIGUE CADA PARTE DO CORPO AO QUE ELA PERCEBE.



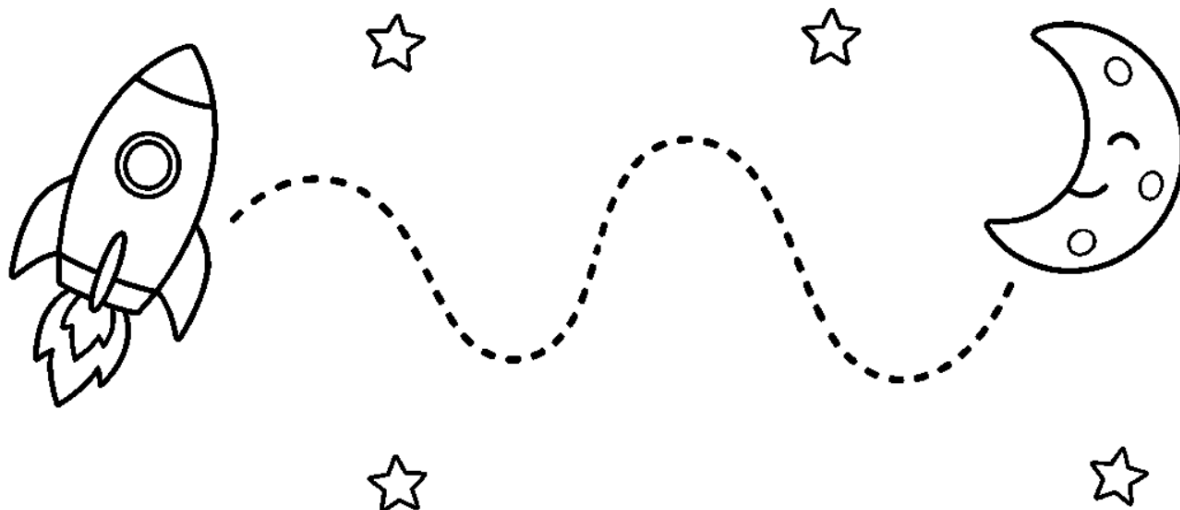
2.



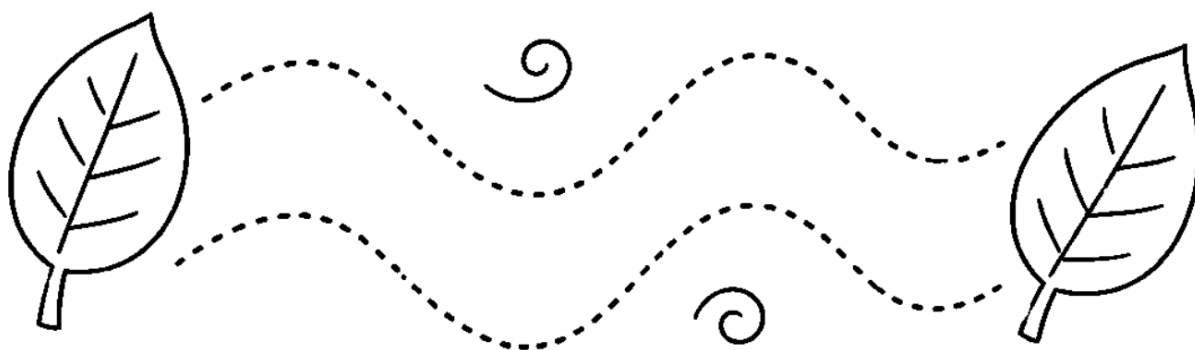
Nome: _____

Data: ____/____/____

1. CUBRA O CAMINHO DO FOGUETE ATÉ A LUA.



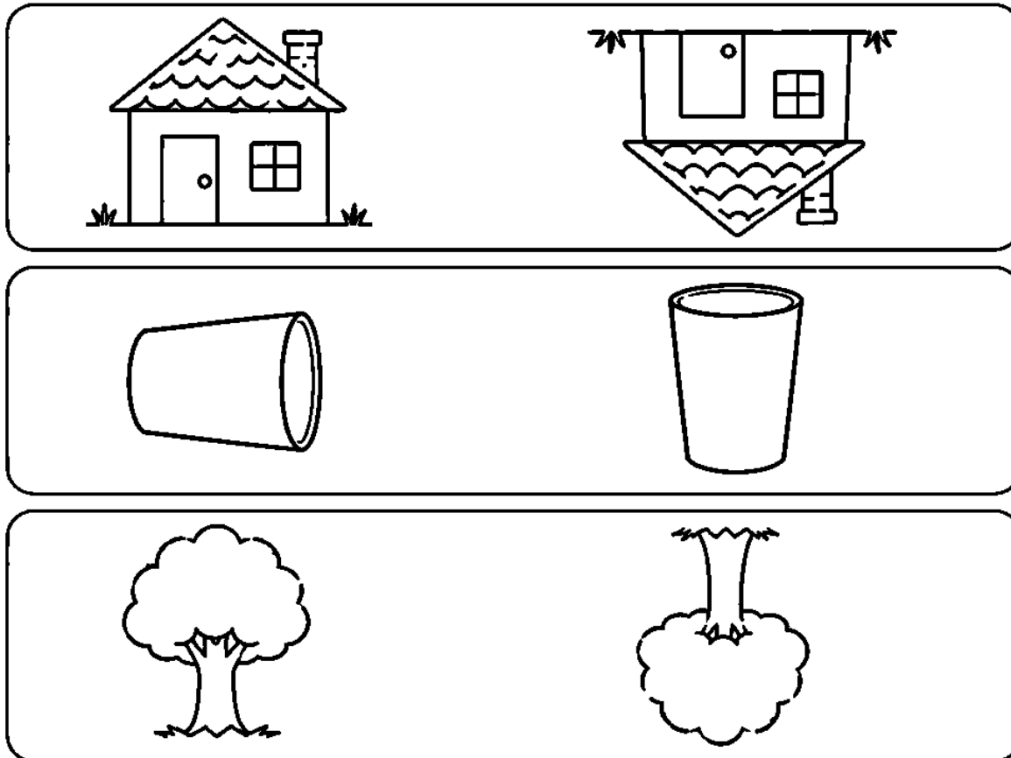
2. CUBRA O CAMINHO DO VENTO.



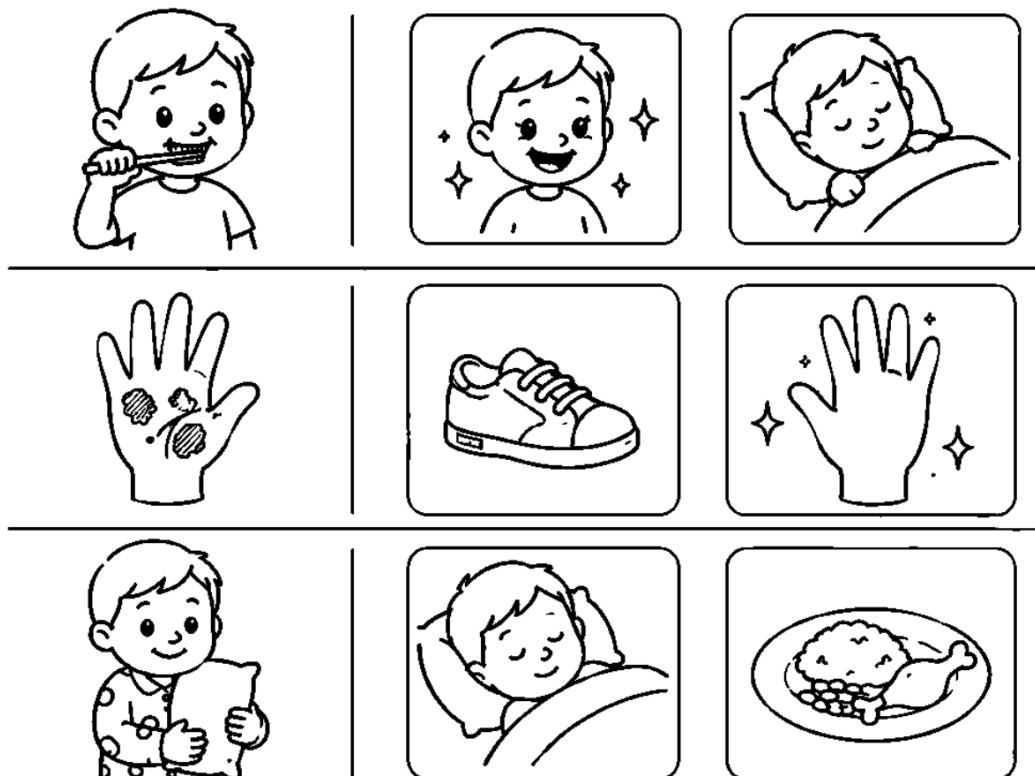
Nome: _____

Data: ____/____/____

1. FAÇA UM X NO DESENHO QUE ESTÁ ESTRANHO.



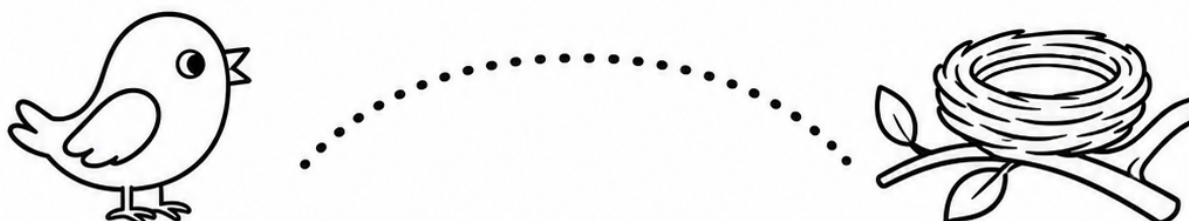
2. FAÇA UM X NO QUE ACONTECE DEPOIS.



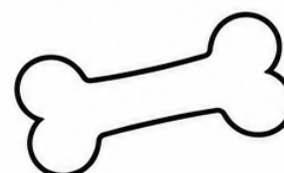
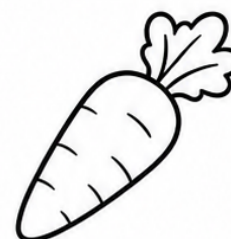
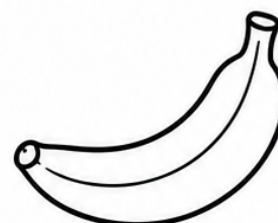
Nome: _____

Data: ____/____/____

1. CUBRA OS CAMINHOS.



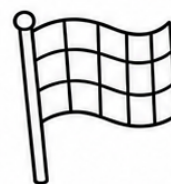
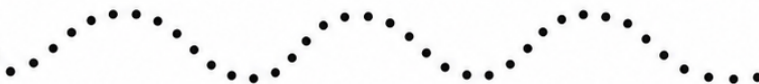
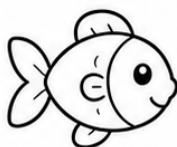
2. LEVE CADA ANIMAL ATÉ SUA COMIDA.



Nome: _____

Data: ____/____/____

1. CUBRA OS TRAÇOS.



2. PINTE O CAMINHO CORRETO.

