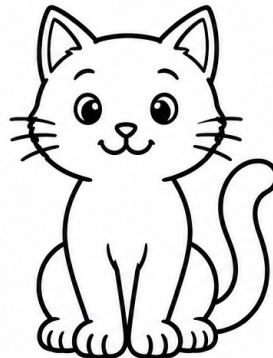


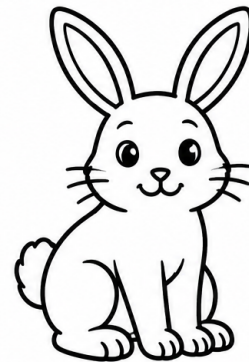
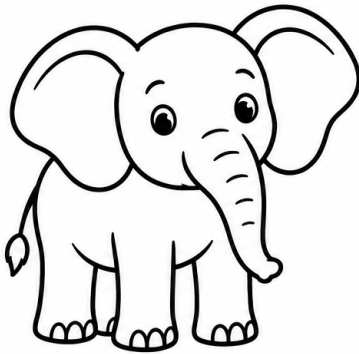
Nome: _____

Data: ____/____/____

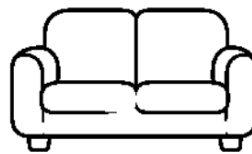
1. CIRCULE O ANIMAL DE CABEÇA PARA BAIXO.



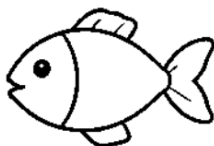
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2. CIRCULE OS ANIMAIS.



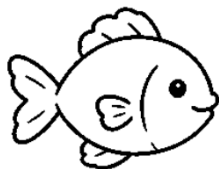
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Nome: _____

Data: ____/____/____

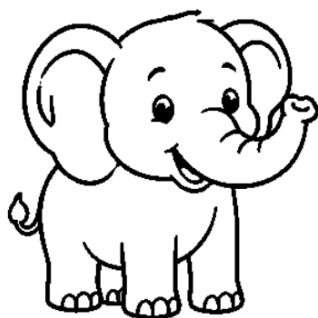
3. LIGUE CADA ANIMAL À SUA CASA.



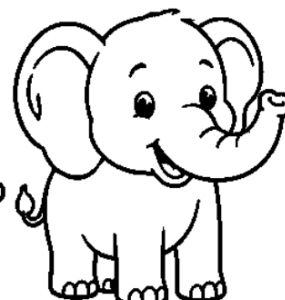
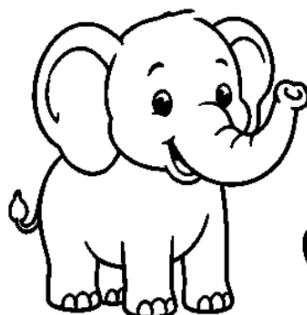
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4. CIRCULE TODOS OS ELEFANTES.



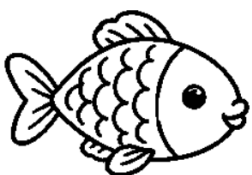
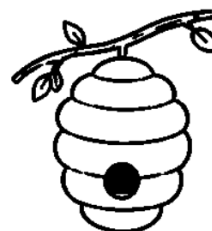
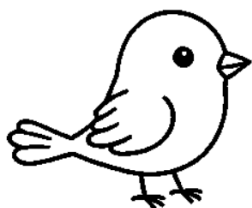
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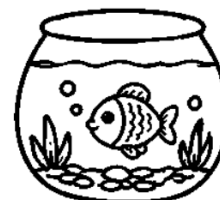
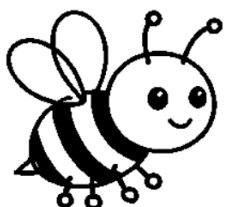
Nome: _____

Data: ____/____/____

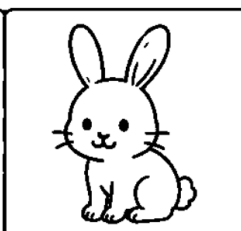
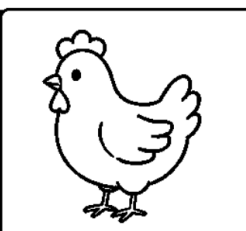
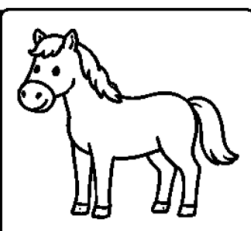
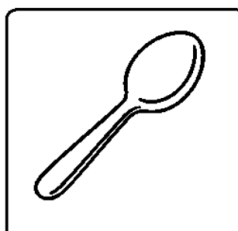
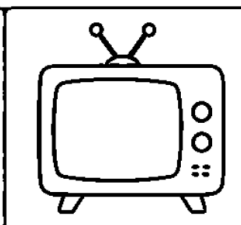
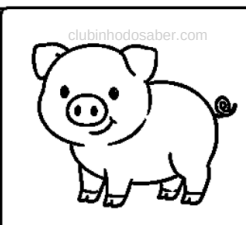
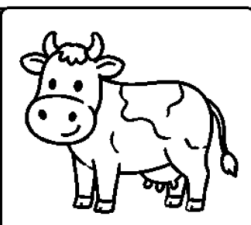
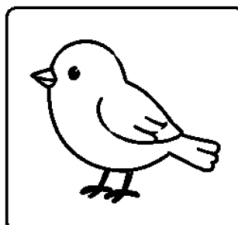
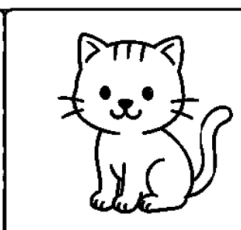
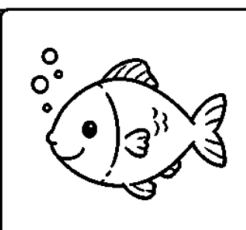
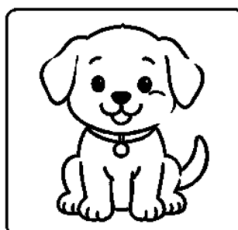
5. LIGUE OS ANIMAIS ÀS SUAS CASAS.



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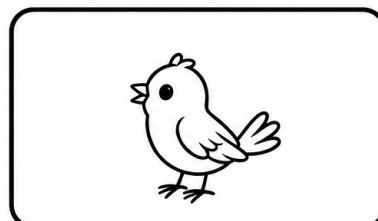
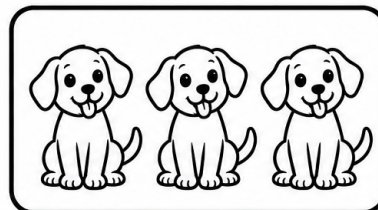
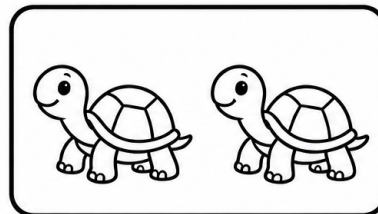
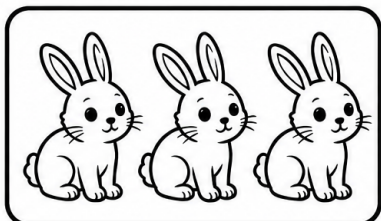
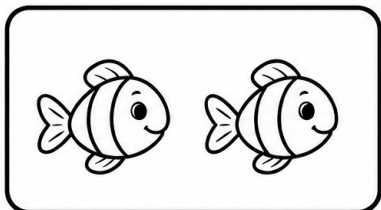
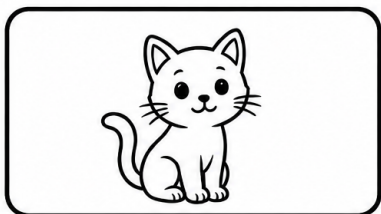
6. RISQUE O DESENHO QUE NÃO É ANIMAL.



Nome: _____

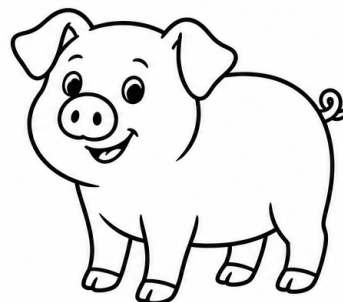
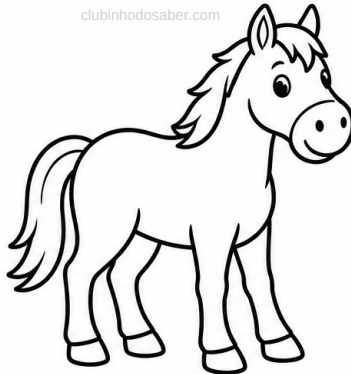
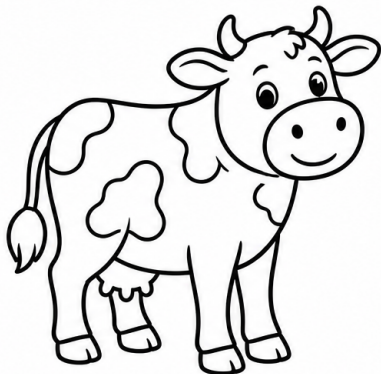
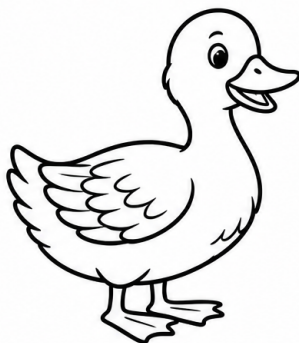
Data: ____/____/____

7. LIGUE OS GRUPOS COM A MESMA QUANTIDADE.



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8. CIRCULE O ANIMAL COM PENAS.

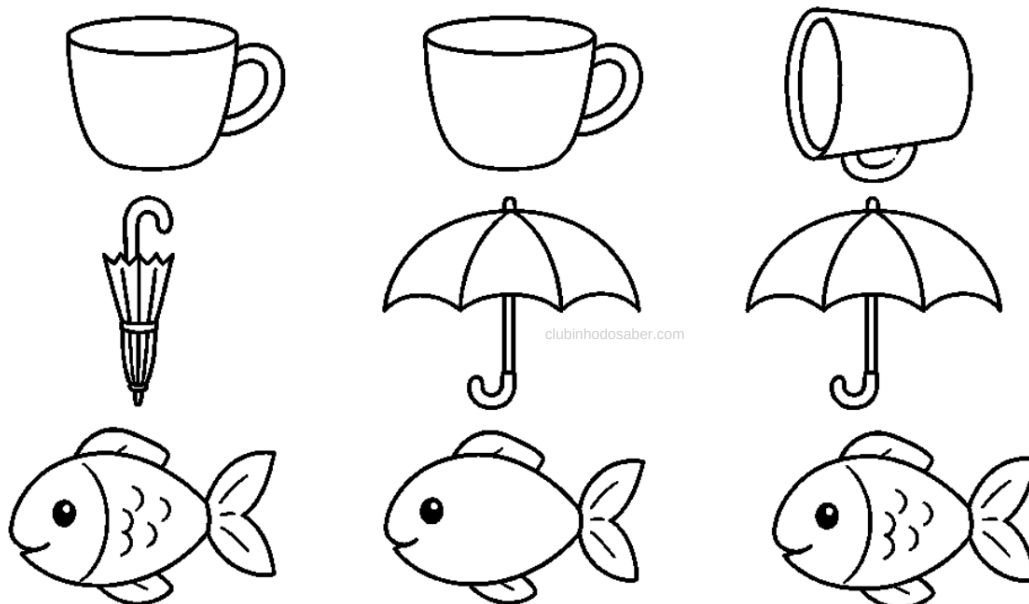


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Nome: _____

Data: ____/____/____

9. FAÇA UM X NO DESENHO DIFERENTE.



10. CIRCULE OS ANIMAIS COM PESCOÇO COMPRIDO.

