

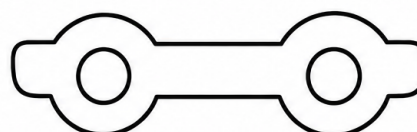
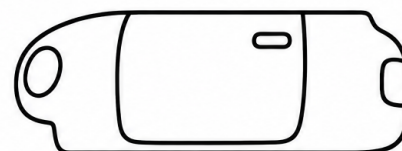
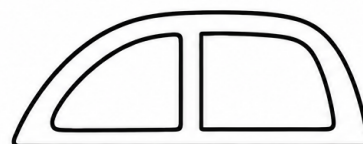
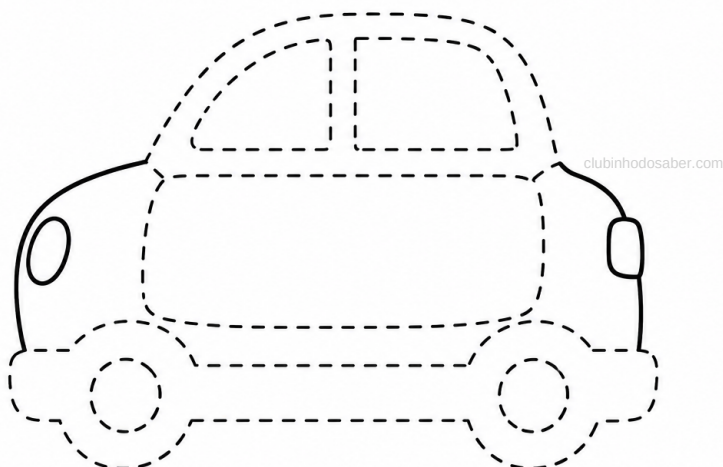
Nome: _____

Data: ____/____/____

1. LIGUE CADA ROUPA AO LUGAR CERTO.



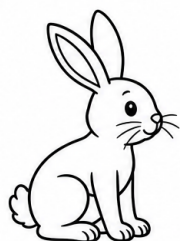
2. LIGUE AS PARTES DO CARRINHO.



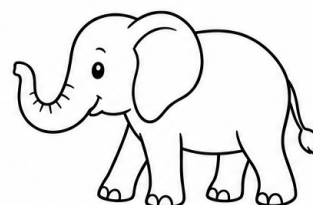
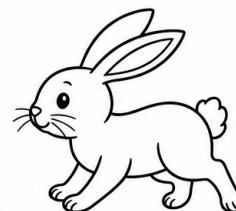
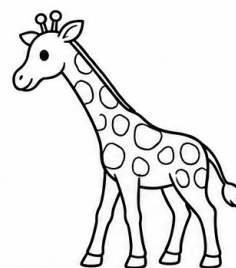
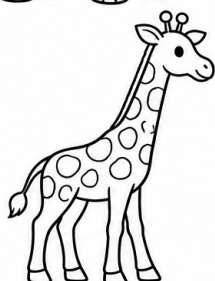
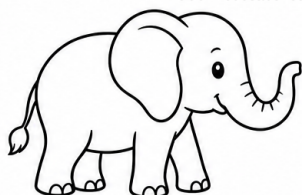
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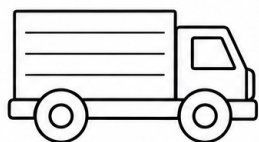
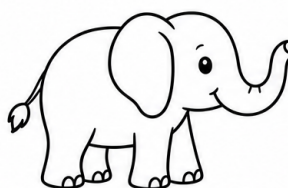
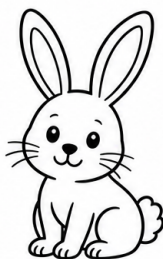
3. LIGUE CADA ANIMAL AO SEU IGUAL.



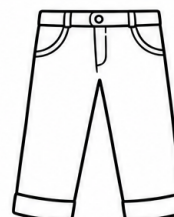
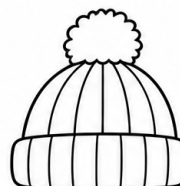
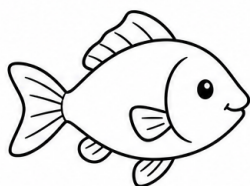
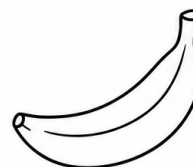
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4. EM CADA LINHA, CIRCULE O QUE NÃO COMBINA.



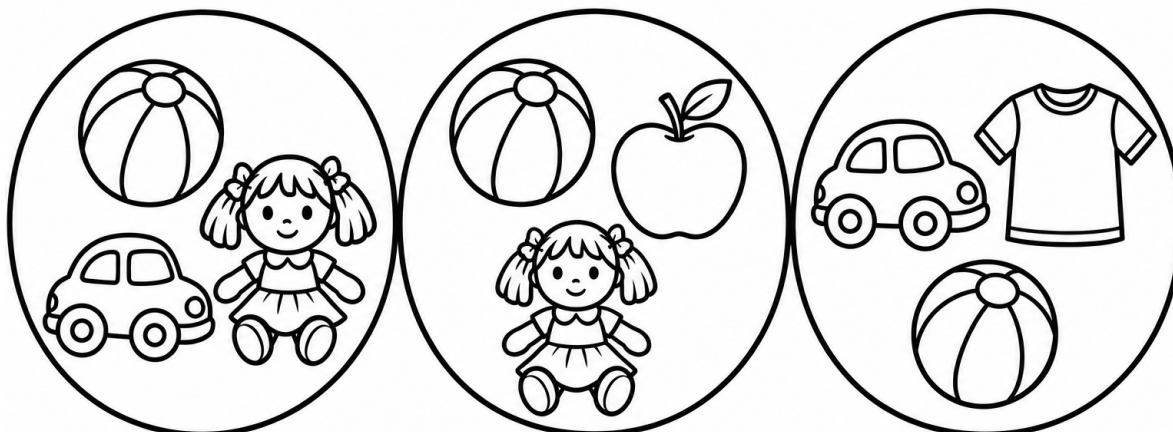
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Nome: _____

Data: ____/____/____

5. PINTO O GRUPO QUE TEM SOMENTE BRINQUEDOS.



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6. LIGUE AS MEIAS IGUAIS.



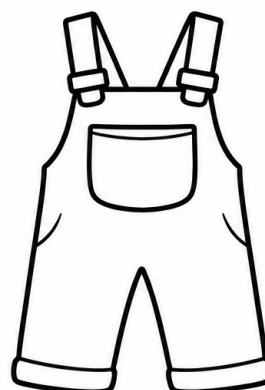
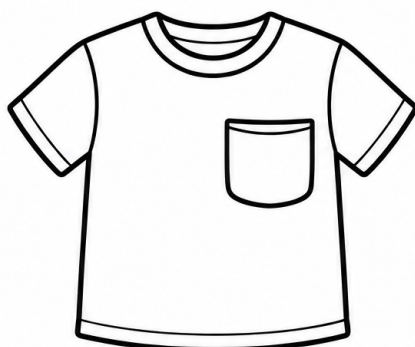
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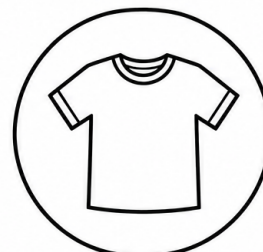
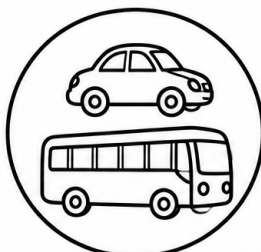
Nome: _____

Data: ____/____/____

7. CIRCULE AS ROUPAS QUE TÊM BOLSO.



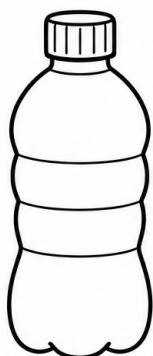
8. LIGUE CADA FIGURA AO GRUPO QUE COMBINA.



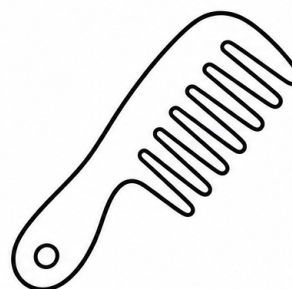
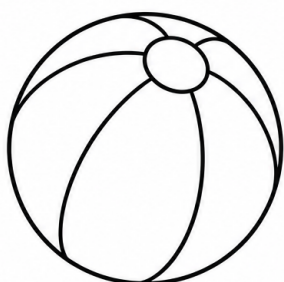
Nome: _____

Data: ____/____/____

9. PINTE OS OBJETOS QUE ESTÃO COM TAMPA.



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10. LIGUE O QUE USAMOS JUNTO.



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